## District 8 Advocate

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▲. Matchpoints	both vul ner a ble
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West	North	East	South
_		_	1D
Pass	1S	Pass	?
What i	s your call	l as Sout	h hold ing:
<b>S</b> -A84	<b>H</b> -A1092 I	<b>D</b> -AK64	2 C-5 ?

Action	Score	Votes	% Solvers
2H	100	13	68
2S	70	2	17
3S	60	0	9
2D	50	0	6

The panel wasn't quite unanimous, but the 2H reverse was their clear preference. Most wished they were a bit stron ger, but this is cer tainly more than a min i mum, and with 5 con trols!

**BERNHARD**: "2H. Strong enough to re verse with all prime cards."

**DODD**: "2H. Bare minimum for a forcing reverse, but I don't want to miss a laydown game op po site a hand like KQxx, xxx, Qxx, xxx."

**SPEAR**: "2H. I'd like to have more, but I like what I have."

I'm with the majority. Reverse into hearts, then show your spade sup port. This should show this shape and about this strength, although the Q or J of hearts would be a nice ad di tion.

Several panelists mentioned the mer its of a spade raise. If it's right to raise spades, then to what level? If you do, can you ever find hearts? The gentle raise to 2S could work out at matchpoints, but most panelists decided that 2S was more of an un der bid than 2H was an over bid. Odd men out:

**MERRITT**: "2S, which is what I bid at the ta ble, so I guess I have to bid it here. I hope I can catch up on the next round, but 2H is just such an over bid."

Go ahead and over bid – it's also fun to backpedal!

$oldsymbol{2}$ . IMPs, both vul ner a ble					
West	North		South		
—	—	2D	?		
What is	your cal	l as Sout	h hold ing:		
<b>S</b> -AKJ1	0863 <b>H</b> -A	AQ9 <b>D</b> -V	oid <b>C</b> -KQ5?		
Action	Score	Votes	%Solvers		
Double	100	6	58		
3D	90	5	22		
3S	80	1	5		
4D	80	1	0		

Here's a problem with some meat. For the majority:

2

70

4S

**MATHENY**: "Dou ble, risk ing a pass by part ner."

**WILLENKEN**: "Double, the best call to get us to slam if there is one. We have tons of defense if part ner passes."

**BERNHARD**: "Dou ble. I hope partner is from the Edgar Kaplan school and takes out take out dou bles."

**WERTHEIMER**: "Double followed by 4S, which is stronger than an imme di ate 4S. This might elicit a cuebid from part ner. If he passes, we won't be hurt un less we're cold for slam."

I'm a doubler. You'll find out right away if partner has real values. If he passes, you have a good open ing lead.

I ad justed scores up ward on two single-vote actions because the proponents had strong ar gu ments:

**MARSHALL**: "4D. A double should show at least a two-suiter, and a cuebid might make it difficult for partner to appreciate your void. Show the void and, although you have a single-suiter, lit tle should go wrong. The one bid you don't make is the unilateral bash to 4S."

**WALKER**: "3S. This is the stan dard way to set trumps and show a mountain. Part ner should bid a con trol (ace or king) if he has one. Dou ble asks for -180, and a cuebid will usually be inter preted as a two-suiter."

I like the 3S jump, ex cept I think you need the spade queen. Note that 3S is **not** a weak jump over call. It's a bridge rule that you cannot preempt over a pre empt un less you bid at game level. Some thought the 3D cuebid was best, al though part ner might initially take it as Mi chaels. How ever, a 3-level cuebid is often a try for 3NT, so responder's first duty is show ing a stopper. If the cuebidder has a two suiter, he re peats the cuebid. With big hands, most pairs play it can be any two suits.

**FEILER**: "3D. Part ner will take 3D as (1) Mi chaels; (2) a solid suit ask ing for a stop per or; (3) a very strong hand. The saving grace may be that I have the boss suit and can convince him that I have (3) be fore we get too high."

**HUDSON**: "3D. I have to start with a cuebid to establish a game force. Still, it's go ing to be tough to get partner's in put. If he bids 3H, I sup pose I'll jump to 4S. Over 3NT, I'll try 5S since 4S with out a jump would be an un derbid. If he says 4C, I'll be sty mied and may just take a shot at 6S."

Jim was afraid 5S over 4C might be taken as Exclusion Blackwood, but I don't think that would ap ply here.

**OPPENHEIMER**: "3D. Too offensive to dou ble; too good for 3S or 4S." Two pan el ists were bash ers:

**FOGEL:** "4S. This should show a self-sufficient suit and game in-hand, or nearly so. Part ner knows you might need a trick from him for game. With two use ful cards, he should bid on."

**DODD**: "4S. 3S would convey a strong hand, but risks missing a cold game. If it goes 5D on my left, back to me, I now have an easy dou ble."

I think this hand is way too strong for 4S. What would you bid with AK-eighth of spades and out?

There seems to be a difference of opinion on the meaning of 3S here. What we all agree on is that it is **not** a pre empt. Tom O. and Tom D. hint that they view it as strong but pass able — something like an intermediatejump overcall? WALKER swears it's a big hand and is forc ing to at least game.

It's interesting that our staff chose four differ ent bids — and had different expectations about what the other bids mean. What a great game.

	hpoints, no <b>North</b>		
_	_		1C
1S	Pass	2S	3C
Pass	Pass	3S	?
What is S-Void F	s your call	as Sout	h hold ing: 0 1108764

S-Void H-AKQ D-K107 C-QJ108764?

Action	Score	Votes '	% Solvers
Pass	100	8	44
4C	80	4	32
Double	70	3	20
5C	50	0	4

I like this problem, but I think the majority choice is hope less at matchpoints. It's anti-"Law" if you ac cept the like li hood that each side has 9 trumps. If we can beat them, then we're prob ably on for 10 tricks. And one Law adjustment is possession of a long suit, which provides extra tricks because the op po nents can't pull two for one.

The chance of +130 is so great that +50 or +100 will be a poor score. I bid 4C here, but with many partners, I'd double and be comfortable that I'd shown this shape and strength (although I'd like for one of my outside honors to be in clubs).

Over double, partner can evaluate his spades – QJ9x is good for de fense; xxxx is good for of fense, ir re spec tive of his other cards. I ex pect he holds some strength since EW tried to stop at 2S. Per haps the bid ders' scores should be up graded since it was only 8-7 to pass, but since there was no consensus, I'll let the pass ers have their vic tory.

**FEILER**: "Pass. I bid a lot the last time; I don't have to bid it again."

**HUDSON**: "Pass. Maybe 3C was in adequate, but it's too late to worry about that. I just can't keep on bidding. Part ner still has a call."

**WILLENKEN**: "Pass. Double, the only real alternative, is too hungry. Part ner rates to have about a 3-count and 4 spades. Why should you be beating them? Part ner may dou ble him self if they've done something stupid."

If part ner dou bles, they'll go for their lives. Of ten, how ever, they'll be go ing down 2, but partner won't double because he won't know you have this much de fense. Any body with a sim u lator? Here are the tigers:

**BERNHARD**: "Dou ble. I have cards and clubs. Clubs, I've al ready shown, so let's find out what part ner has."

**OPPENHEIMER**: "Double. Why not? I have defense and can stand part ner to bid any thing."

I agree, but with the partners I would be doubling with, I'd expect a pretty good suit or a re treat to 4C.

**MERRITT**: "Double. I bring wood, and I have an in tel li gent part ner."

Here are the bid ders, who I think are tak ing a mid dle-of-the-road action:

**KESSLER**: "4C. This would be easier if double were competitive, or if I could bid 4C and be on lead to double 4S. Ihope part ner was n't doubling 3S."

**WALKER**: "4C. I'm not sell ing out to their 9+ card spade fit. I had a chance the last round to show a takeout, so dou ble now should be 90% pen alty."

The table an swer: Part ner held Kx of clubs and Qxx of spades. EW make 3S and you go down one in 4C (or make, if you guess Ax of di a monds off side).

**4**. Matchpoints, EW vul ner a ble

West	North	East	South
—	1D	1S	Pass
1NT	2C	Pass	?
S-AQJ9	72 <b>H</b> -J9	83 <b>D</b> -10	% Solvers
Action	<b>Score</b>	<b>Votes</b>	
2S	8	100	18
2D	6	90	60
2NT	1	60	15
Other	0	50	7

I thought there were only two choices here, but Solver votes came in for:

**FOGEL**: "2NT. No guts, no glory. I'd bet money that I can endplay RHO in spades for a few ex tra tricks in NT."

I don't think you'll enjoy playing notrump unless you get a spade lead and di a monds run for a lot of tricks.

Yourdistribution suggests the hand is break ing badly, and that caused the panel to be conservative. Let's hear from the dutiful and the pessi mistic:

**FEILER**: "2D. My hand isn't all that good. Part ner is go ing to have trou ble tak ing spade tricks with his void."

**MATHENY**: "2D. My hand keeps gettingworse."

**WERTHEIMER**: "2D. Any other call would be un ac cept able. A 2S bid is a path to a neg a tive score whereas 2D has a chance of making."

True, bid ding 2D will prob a bly stop the auction, but I don't think it will play well un less part ner has six. How ever, you **do** have six good spades, well positioned, and partner has high cards. That should make you want to play in spades, in spite of the bad break, even opposite a void. And the way to get there is to just bid it.

**DODD**: "2S. Natural, making a men tal note about East's suit quality for red over calls. The mi nor length is be hind us, so ruffing is safe. We might make 140 if part ner is en try rich."

**HUDSON**: "2S. Ob viously nat u ral. I hope to single in my low trumps and pos si bly coup East in the end."

**SPEAR**: "2S. Only at matchpoints, non-vul."

I fail to see how vul ner a bil ity affects the cor rect bid here.

**WILLENKEN**: "2S. Prob a bly wrong if partner is 0-2-6-5, but otherwise likely the best partscore."

**WALKER**: "2S. I ex pect to make this, no mat ter how many spades RHO has. For the record, partner didn't have much -- **S**-3 **H**-A102 **D**-AJ543 **C**-K1095 -- and you still make an easy 140."

Isn't that hand a lit tle rich to come back in the auction, with partner a passed hand and you be tween bid ding op po nents? (Not that you'd do that.) And want ing to go both ways:

**OPPENHEIMER**: "2D. Try to go plus. We be long in 2S, but part ner might think 2S is a cuebid and not get the joke. If you re ally trust him, try 2S to play."

Our panel is a trusting bunch. Not one mentioned the possibility that part ner might think 2S was a cuebid.

<b>5</b> . Matchpoints, none vulnerable					
West	North	East	South		
_	1H	2D	?		
What is y	your call	as South	hold ing:		
<b>S</b> -K84 <b>H</b>	-J53 <b>D-</b> V	70id <b>C</b> - A	1086542 ?		
Action	Score	Votes <sup>4</sup>	% Solvers		
3C	11	100	50		
3C 3D		100 80	50 13		
	11				
3D	11 3	80	13		

This drew a wide range of bids, and it's easy to see why. You have a fit and a nice suit of your own, and the right stuff from partner might make slam. Should you show the clubs or just be con tent to play hearts? Is this worth a game force or just an in vite?

I think you have to get to game, just in case it makes. You have only three hearts, but those and the void may be enough for game.

2H does n't do this hand jus tice. No panelist bid 4H, but I think that's a reasonable action because it gets you to the likely limit of the hand and puts pres sure on the op po nents.

Let's start with the pic ture bid ders:

DODD: "3C. An over bid on HCP, but too much distribution and too many con trols for 2H. This hope fully sets the table if EW later save over our game."

**BERNHARD**: "3C. Tempting to just bash 4H, but the bidding is far from over. The more partner knows about my hand, the better placed he will be." MARSHALL: "3C. A bit light, but I

would have bid 2C had there been no interference, so 3C seems pretty easy."

MERRITT: "3C. I'm going to game with a 7-loser hand, so start with 3C."

WERTHEIMER: "3C. Decent support plus a void, an other con trol and a 7-card suit to the ace. That more than makes up for the lack of high cards."

Oth ers had their hearts set on hearts: HUDSON: "3D. Limit raise or better. I owe part ner a heart, but I judge that the di a mond void makes up for that." **MATHENY:** "3D. If I bid 3C, it may

get too high be fore I can show hearts."

WALKER: "3D. 3C can lead to confu sion. Depending on how the auc tion goes before we bid hearts, part ner may think we have either a doubleton heart or a much big ger hand." And a mad sci en tist:

SPEAR: "4D splinter. I like 4C, a fit-show ing jump, but only if dis cussed with 3-card sup port." I wonder what kind of support his

part ner is expecting for this?

**6**. Matchpoints, both vul ner a ble

West	North	East	South
_	—	2H	?

What is your call as South hold ing: S-J H-3 D-AQ982 C-QJ9876?

Action # Votes		Score % Solvers			
Pass	10	100	58		
3C	5	70	12		
3D	0	60	17		

Here's another hand where I think our panel is being way too timid. On most hands, we hear "Bridge is a bidder's game." "Six-five, come alive!" "Faint heart never won fair lady." (you get my point), but not this time. Two-thirds of our panel and more than half the Solvers opted for:

FOGEL: "Pass. This is n't worth opening in first chair, so I'm not going to make a 3-level over call in sec ond chair."

**HUDSON**: "Pass. If they bid 4H, I'll be there with 4NT. If it goes Pass-2S-Pass, I'll pass like a chicken. But on this round, I have no prob lem."

**KESSLER**: "Pass. I'm not brave enough to enter directly with a two-suited bid, but I am stu pid enough to bid an un usual 3NT or 4NT later."

**MERRITT**: "Pass. If this passes out, I'll eat my shorts."

**OPPENHEIMER:** "Pass. The auction won't end here. While 4H looks attractive, you might have a partner who thinks you have some thing."

That may be true, but I sure enjoy playing against opponents who don't bid. And I don't lose sleep worrying about what partner has; I just try to tell him what I have.

## **District 8 Advocate**

Some Solvers tried 2NT to show minors, but that is **not** unusual. Over their pre empt, **no** notrump bid shows minors. 2NT and 3NT are natural. 4NT is Blackwood. 5NT is too much and prob a bly means "pick a slam."

So how do you show two suits? Over 2H or 2S, you can jump to 4 of their suit, but that's too rich with this hand. With a major-mi nor hand, an op tion is "Leaping Mi chaels" — you jump to 4 of your minor, which shows at least 5-5 in that mi nor and the un bid major.

So if you de cide to bid, (and I think you should) what's your choice? 3D to prepare a rebid? That may work on some deals, but I think if I just show my suit and over call val ues, I've done my job.

**WILLENKEN** : "3C. Will any one really pass?"

New Yorkers don't realize how conservative we are here in the heart land.

**WALKER**: "3C. This is only an overcall; it does n't show the world's fair." **FEILER**: "3C. I hate these hands; whether I bid or pass, it al ways turns out wrong. This time, I'll go down swing ing."

Thanks to all who sent an swers for this set and to our expert guest **Chris Willenken**, a New York player who is the current leader in the ACBL Junior race. Congratulations to **Kathy Miller** and **Rich Peer**, who led all Solvers and are in vited to join the Feb ru ary panel.

Winners of the 2001 Solvers Contest will be announced in the next issue. February starts a new year and a new con test, so I hope even more of you will try the new prob lems on page 6.

Avoid the hol i day rush. Please sub mit your solutions as soon as possible (by De cem ber 23) on the handy Web form: www.prairienet.org/bridge/forum.htm or by send ing mail or email to:

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Bob Bernhard, Longwood FL	<b>1</b> 2H	<b>2</b> DBL	3 DBL	<b>4</b> 2S	5 3C	<b>6</b> 2NT	<b>Score</b> 520
Kent Feiler, Harvard IL	2H	3D	Pass	20 2D	3C	3C	570
Micah Fogel, Elgin IL	2H	4S	Pass	2NT	3C	Pass	530
Jim Hudson, DeKalb IL Mark Kessler, Springfield IL	2H 2H	3D 3D	Pass 4C	2S 2S	3D 3C	Pass Pass	570 570
Findlay Marshall, Edinburgh UK	2H	4D	Pass	2D	3C	Pass	570
Larry Matheny, Bloomington IL	2H	DBL	4C	2D	3D	Pass	550
Tom Oppenheimer, St Louis	2S	3D	DBL	2D	3C	Pass	520
Jack Spear, Kansas City	2H	DBL	Pass	2S	4D	Pass	570
Don Wertheimer, South Bend IN	2H	DBL	Pass	2D	3C	Pass	570
Chris Willenken, New York NY	2H	DBL	Pass	2S	3C	3C	570
<b>H</b> C	W THE	STAF	F VO	ΓED			
Tom Dodd, Boerne TDBL	2H	4S	Pass	2S	3C	Pass	570
Tom Kniest, Clayton MO	2H	DBL	4C	2S	3C	3C	550
Scott Merritt, Champaign IL	2S	3D	DBL	2D	3C	Pass	520
Karen Walker, Champaign IL	2H	3S	4C	2S	3D	3C	510
▲ Solvers Ho	nor Ro	ll (Sol	vers' a	avera	ge:49	0)	
Kathy Miller, Bloomington IL	600	Bob	Sievers	, Cham	paign IL		570
Rich Peer, St. Louis	590	) Pau	I Soper,	Si erra \	/ista AZ		570
Tonee Stevenson, St. Louis	580	Jud	lith Eaton	/Glafkos	Galano	s,Carbon	dale 560
Ju dith Liebman, Ur bana IL	570	) Tho	mas Ro	SSOW, S	South Be	end IN	560
Don Mathis, Florissant MO	570	) Mar	k Satter	thwaite	, Urban	alL	560

## HOW THE PANEL VOTED (Panel/Staff average: 550)